WHO OR WHAT IS THE SONIC TERMINATOR?

Sonic the comic

No. 24 April 29th 1994

Britain's OFFICIAL SEGA COMIC

£1.10 Every Fortnight

starring SONIC THE HEDGEHOG

CLASH OF THE TRIDENT!

THE ETERNAL CHAMPIONS - WINNERS OR LOSERS?

P STC3 Archive

CONTROL Zone

Your online guide to the sensational world of Sega and Sonic The Comic. Hosted by Megadroid.

Welcome Screen

Hey, Boomers!
It's that time again. Two new series are heading your way.

Sonic's World: You've flooded us with questions about Sonic and his home planet, so get ready to have them answered in a brand new series starting in STC 25.

Streets of Rage: Axel, Max and Blaze are heading back to those raging streets in a brand new story, and they're bringing a new character with them. Meet Skates - the hottest thing on rollerblades!

Meanwhile, it's so long for now to **Shinobi** and **Eternal Champions.** We're already planning new series of both, so it won't be long before they return to STC.

Fans of Joe (Shinobi) Musashi need not fret because they can get a double hit of their hero very soon. Shinobi is the star of **Sonic The Poster Mag No.4** on sale next week, and **Shinobi: The Fear Pavilion** from Ravette Books is on sale any day now. For more info about both these products, check out the rest of the Control Zone.

Don't forget, order your copy of STC 25 now. You may get trampled in the rush!

Megadroid

Chillin' Thrillers!

50 STREETS OF RAGE AND SHINOBI BOOKS TO BE WON - FREE!

We've got 25 copies of each of Ravette Books' new **Streets of Rage** and **Shinobi** books to give away free!

Like the two **Sonic** books we gave away last issue, these contain classic stories from STC's past, printed on high quality paper and with glossy card covers. It's a great opportunity to catch up on any series you may have missed.

SHINOBI: THE FEAR PAVILION

Contains the complete first **Shinobi** story from STC no's. 1-6.

STREETS OF RAGE: BAD CITY FIGHTERS

Contains the complete first **Streets of Rage** story from STC no's. 7-12.

STC has 25 copies of each book to give away FREE to the first 50 Boomers who write in. Simply write your name and address clearly on a postcard or sealed down empty envelope and post it to:-

SONIC THRILLERS, Sonic The Comic, 25-31 Tavistock Place, London WC1H 9SU.

All entries must arrive by 9th May 1994 (the closing date). The first 50 pulled from Axel's old police cap will each receive one of the two books (sorry, no choices).

STC's GOOD READING GUIDE

SONIC THE POSTER MAG No.3: Giant Sonic action poster plus an all-new Sonic story, 'The Kid Cruel Caper', and a bonus Sonic mini-poster. On sale now at £1.35.

ETERNAL CHAMPIONS SPECIAL: 48 pages of kickin' action with the Champs! Three all-new comic strips - including the feature-length origin story. Stats and game moves for every Champ - and more. On sale now. £1.75.

SONIC THE POSTER MAG No.4: Giant Shinobi action poster plus all-new, full-length Shinobi story. On sale 23rd April. £1.35.

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The Sega Charts

All the chart action for all the Sega systems - in every issue of STC.

up · down · non mover · re-entry · new entry

ELSPA CHARTS COMPILED BY GALLUP

MEGA DRIVE

1 — SONIC THE HEDGEHOG 3
2 — NBA JAM
3 ↓ FIFA INTERNATIONAL SOCCER
4 ↓ WINTER OLYMPICS
5 ↓ SENSIBLE SOCCER
6 ↓ ALADDIN
7 ↓ SONIC SPINBALL
8 ↓ MORTAL KOMBAT
9 ↑ PGA TOUR GOLF 2
10 ↑ JUNGLE STRIKE

MEGA-CD

1 — GROUND ZERO TEXAS
2 — WWF RAGE IN THE CAGE
3 ↑ MICROCOSM
4 ↓ NIGHT TRAP
5 ↓ LETHAL ENFORCERS
6 ↓ SONIC CD
7 ↓ THUNDERHAWK
8 — COLLEGE FOOTBALL
9 — PUGGSY
10 ↑ ECCO THE DOLPHIN

MASTER SYSTEM

1 ↑ WINTER OLYMPICS
2 ↓ SONIC CHAOS
3 — JUNGLE BOOK
4 ↑ SONIC THE HEDGEHOG 2
5 ↓ SENSIBLE SOCCER
6 ↓ MORTAL KOMBAT
7 ↑ TECMO WORLD CUP
8 ↓ DESERT STRIKE
9 — FANTASTIC ADVENTURES OF DIZZY
10 ↑ TAZ-MANIA

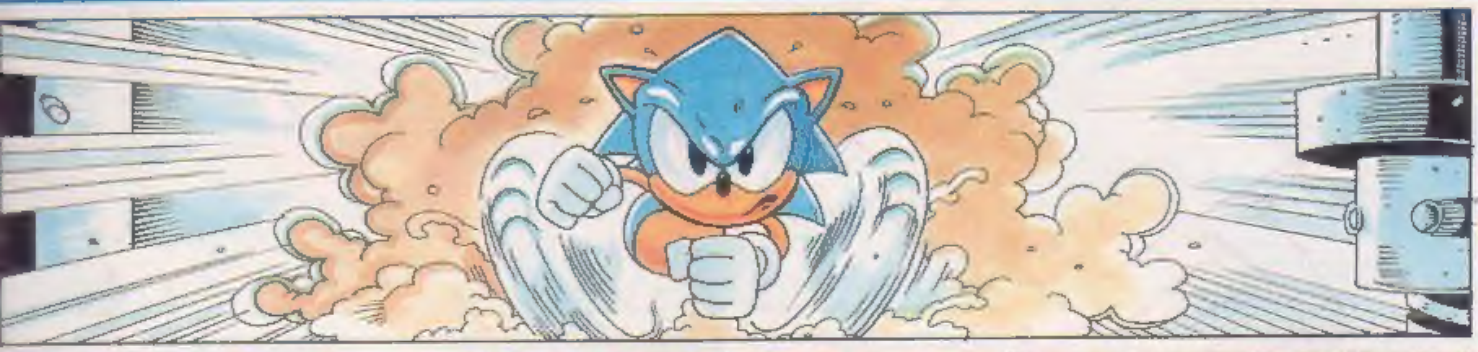
GAME GEAR

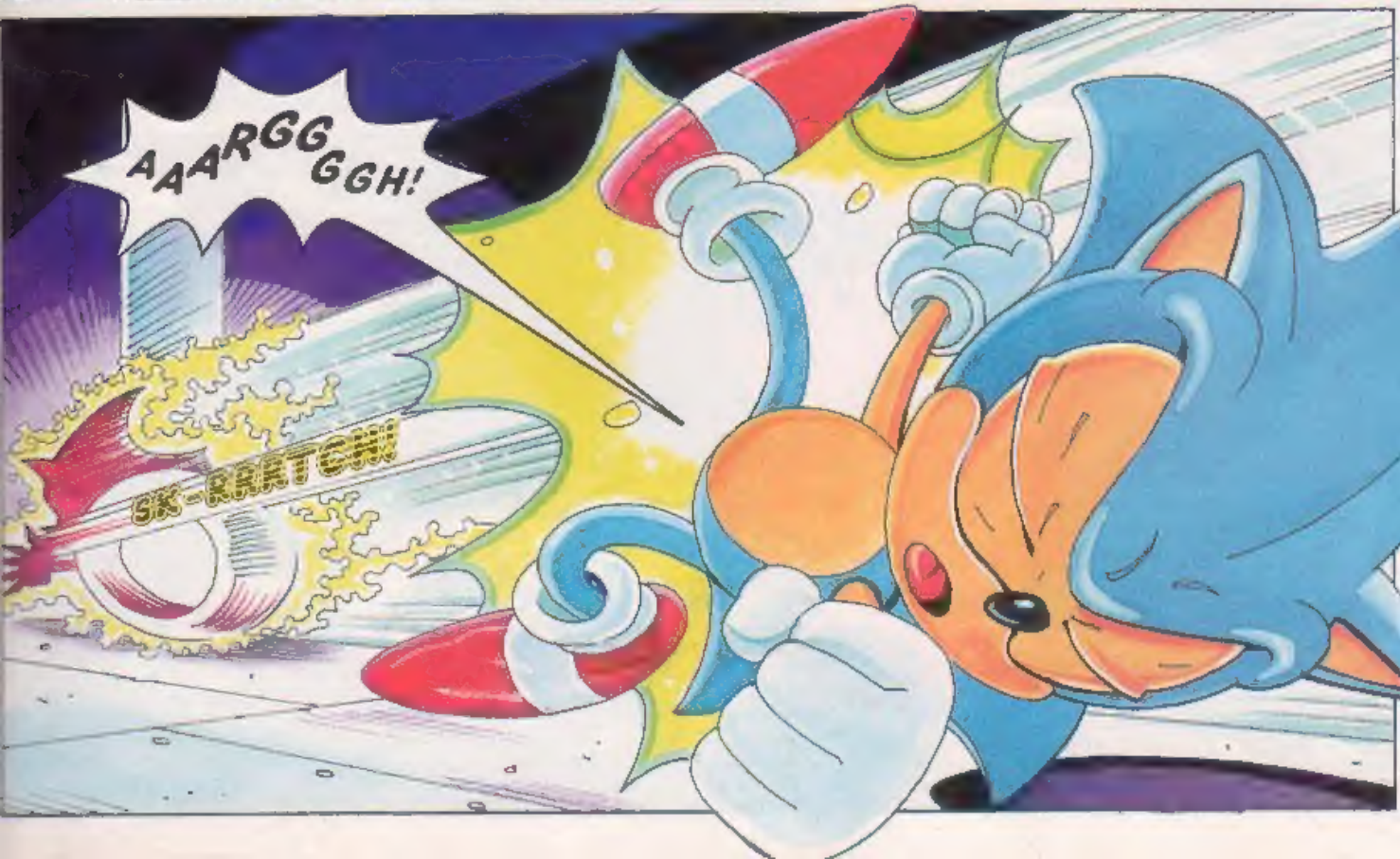
1 ↑ WINTER OLYMPICS
2 — NBA JAM
3 — SONIC CHAOS
4 — DESERT STRIKE
5 — SENSIBLE SOCCER
6 — MORTAL KOMBAT
7 — SONIC THE HEDGEHOG 2
8 — JUNGLE BOOK
9 ↓ OLYMPIC GOLD
10 ↑ F1

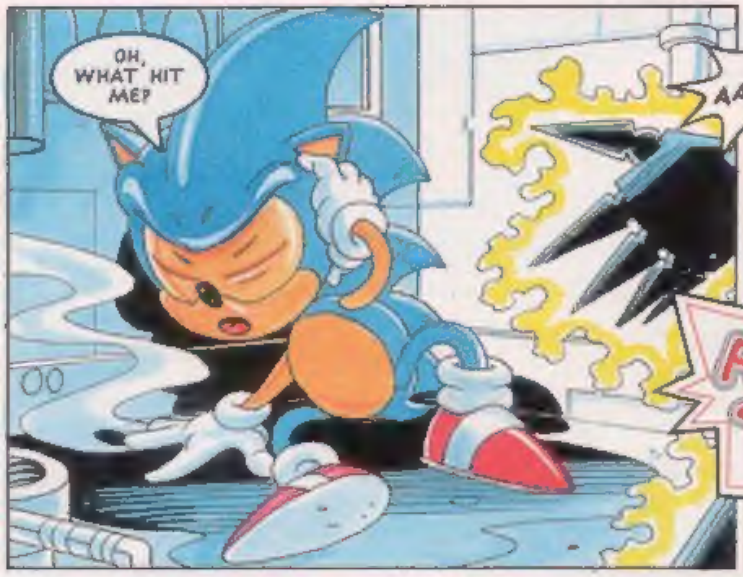
SONIC THE HEDGEHOG

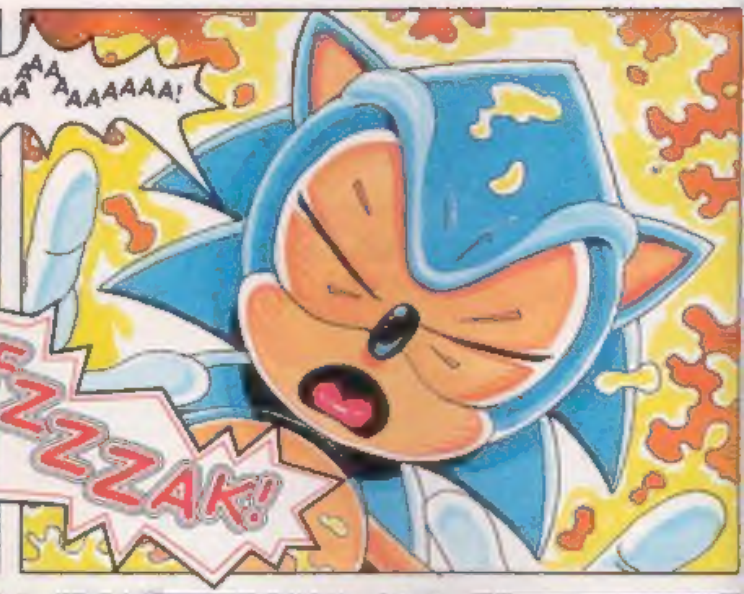
The Sonic Terminator Part 1

Script: Nigel Kitching
Art: Richard Elson
Lettering: Steve Potter






OH, WHAT HIT ME?


AAA AAAAAAA!
FZZZAK!

THAT'S ENOUGH! HE'S FINISHED, BACK OFF.

VERY IMPRESSIVE! THIS PRACTICE ROBOT IS COMPLETELY WRECKED!

EXCELLENT! THAT WAS THE FINAL TEST!
SOON IT WILL BE TIME TO BEGIN OPERATION TERMINATE SONIC!

DAWN, AND ROBOTNIK'S TROOPS MAKE A RAID ON THE EMERALD HILL ZONE.

KEEP IT MOVING YOU HILL ZONE SCUM!

OUR INFORMATION WAS SPOT ON. IT LOOKS LIKE ROBOTNIK IS ARRESTING THE ENTIRE VILLAGE!

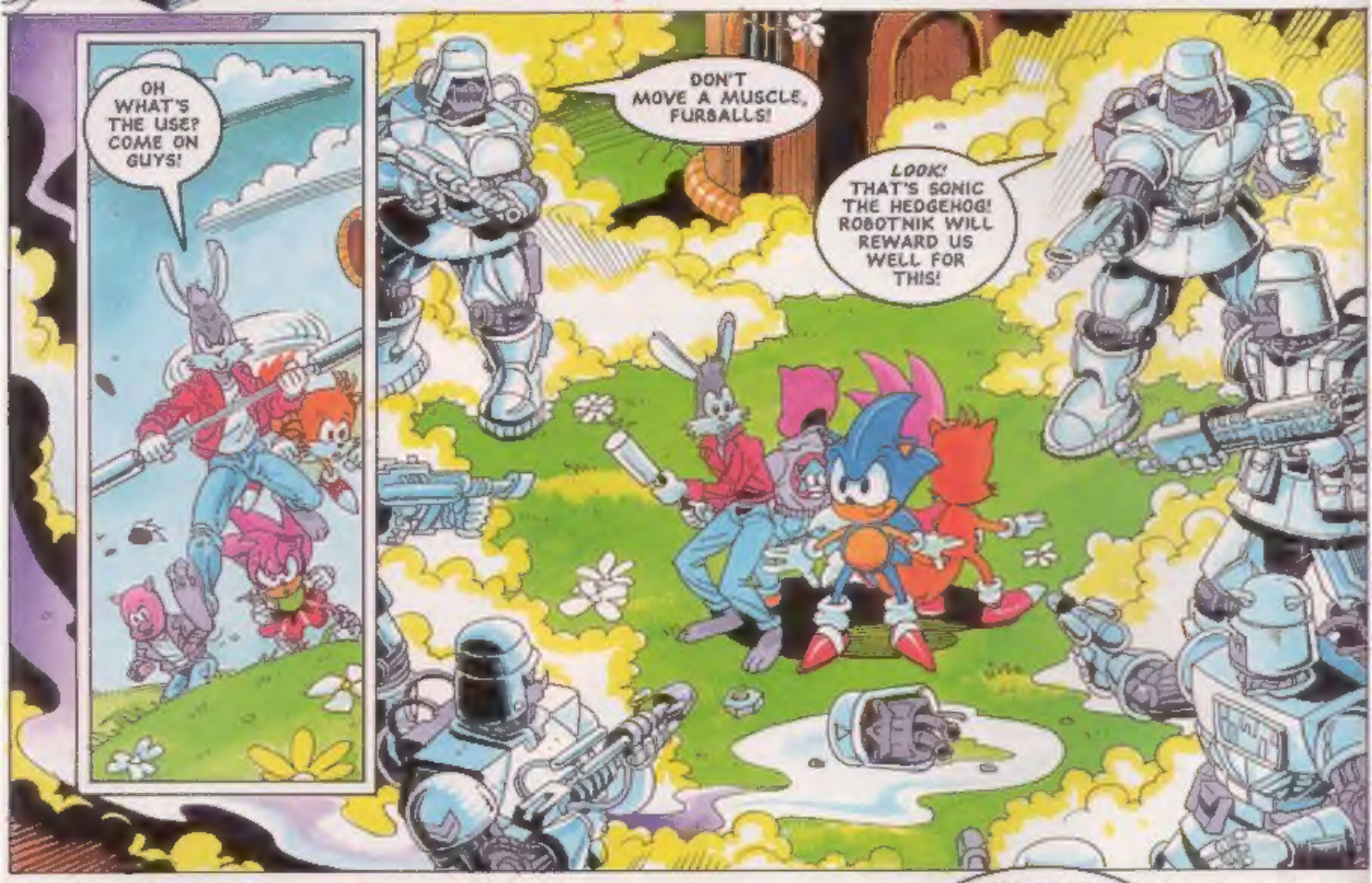
IT WOULD SEEM ROBOTNIK IS STEPPING UP HIS BADNIK PRODUCTION.

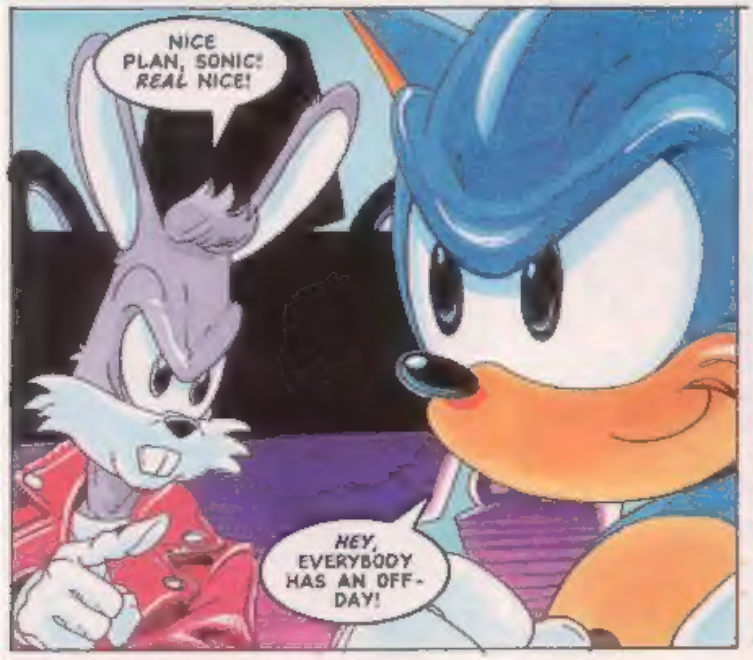
WE CAN'T LET HIM TURN ALL THOSE PEOPLE INTO BADNIKS!

EVEN I COULDN'T HAVE PUT IT BETTER!

BUT SONIC! WE HAVEN'T GOT A PLAN!

KDDANGG!
HOW'S THIS FOR A PLAN?

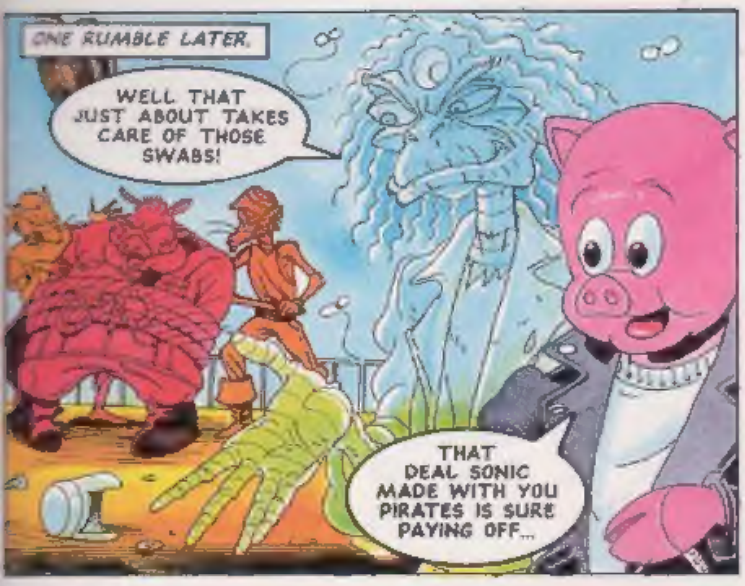

OH WHAT'S THE USE? COME ON GUYS!
DON'T MOVE A MUSCLE, FURBALLS!
LOOK! THAT'S SONIC THE HEDGEHOG! ROBOTNIK WILL REWARD US WELL FOR THIS!

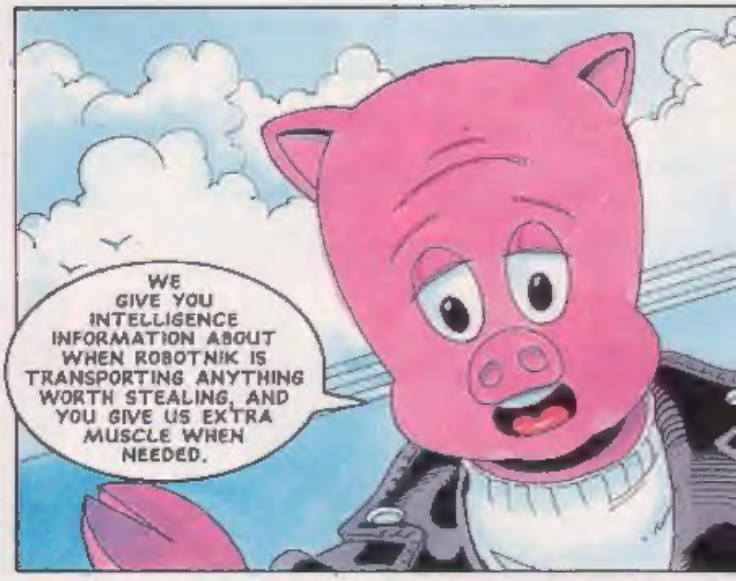

NICE PLAN, SONIC! REAL NICE!
HEY, EVERYBODY HAS AN OFF-DAY!

ALL RIGHT, ON TO THE PRISON SHIP WITH THE REST OF YOUR FLUFFY FRIENDS!
I HOPE YOU REALISE I ALWAYS TRAVEL FIRST CLASS.
MOVE!

THE SO-CALLED 'FREEDOM FIGHTERS' HAVE BEEN A THORN IN THE SIDE OF DOCTOR ROBOTNIK LONG ENOUGH...
...BUT ALL THAT WILL END WITH YOUR VISIT TO THE *VEG-O-FORTRESS* ON MOUNT MOBIUS.
R...ROBOTNIK'S BADNIK PROCESSING PLANT?
YOU'LL BE *AMAZED* AT THE IMPROVEMENTS IN BADNIK TECHNOLOGY! SOON YOU'LL ALL BE WILLING BADNIK *SLAVES*... DEVOTED TO YOUR WORK FOR THE *GREAT ROBOTNIK!*
THAT ALL SOUNDS VERY WELL. BUT I THINK I'LL SETTLE FOR RESCUING THE PRISONERS, IF YOU DON'T MIND.
BY THE WAY, TAKE A LOOK BEHIND YOU, UGLY.
PIRATES!

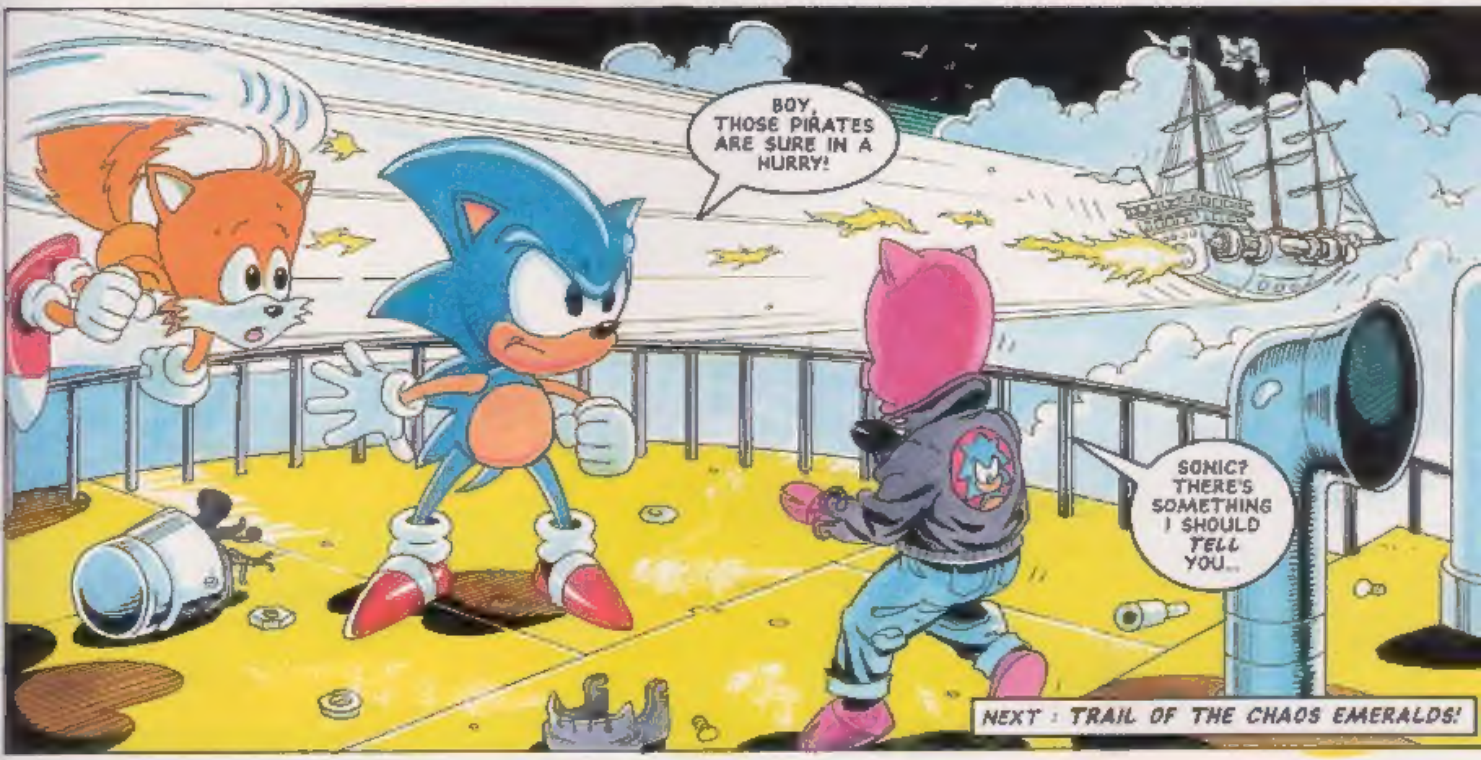
WE'VE ATTACHED A LINE TO YON PRISON SHIP, CAP'N PLUNDER!
ALL RIGHT LADS... WAIT 'TILL WE DRAW THEM CLOSE ENOUGH, THEN...
ATTACK!
THE MYSTIC CAVE PIRATES!* SONIC YOU DID HAVE A PLAN! WHY DIDN'T YOU TELL US?
AND SPOIL THE SURPRISE?
OKAY, GANG – LET'S RUMBLE!
* SEE LAST ISSUE – MEGADROID!
ONE SIDE! OUT THE WAY! COOL HEDGEHOG COMING THROUGH!


ONE RUMBLE LATER.
WELL THAT JUST ABOUT TAKES CARE OF THOSE SWABS!
THAT DEAL SONIC MADE WITH YOU PIRATES IS SURE PAYING OFF...


WE GIVE YOU INTELLIGENCE INFORMATION ABOUT WHEN ROBOTNIK IS TRANSPORTING ANYTHING WORTH STEALING, AND YOU GIVE US EXTRA MUSCLE WHEN NEEDED.

AND TO THINK CAPTAIN PLUNDER STARTED OUT WANTING TO STEAL SONIC'S *CHAOS EMERALDS*, EH?
HEH, THOSE EMERALDS ARE STAYING SAFELY IN THE *NORTH CAVE* ON *SOUTH ISLAND* WHERE SONIC *HID* THEM!

AAARRSGGGH! WHAT HAVE I SAID?
CAP'N! CAP'N PLUNDER...


BOY, THOSE PIRATES ARE SURE IN A HURRY!
SONIC? THERE'S SOMETHING I SHOULD *TELL* YOU...
NEXT : TRAIL OF THE CHAOS EMERALDS!

REVIEW Zone

Enter the zone that brings you reviews of all the new releases for the Sega game systems. STC Reviewers this issue: David Gibbon & Jenny Fromer.

ROAD RASH

MS GG

game type: RACING
1 -2 PLAYERS

MD Mega Drive
MCD Mega CD
MS Master System
GG Game Gear

STC Rating System

under 40% - Yawnsville
40 - 70% - Normalsville
70 - 80% - Fun City
80 - 90% - Big Time City
over 90% - Mega City!

When *Road Rash 2* was released last year it caused a big stir amongst gamers and was hailed as the best biker game to hit the Mega Drive. This joint Master System/Game Gear release is just as good!

Road Rash, as with *Road Rash 2*, features five levels, each consisting of five tracks; these are located in Hawaii, Arizona, Tennessee, Alaska and Vermont. As you progress further into the game you'll encounter police chasing you on certain tracks, and if they catch you a fine will be imposed.

You'll begin with a low-powered bike, but as you get further into the game, and your money has accumulated, you get the chance to upgrade to one of the several more powerful motorbikes. Once the race is underway you get a great feel of speed as your bike rolls faster and the ground shifts at a realistic pace. Overtaking the opposition is fairly simple, but if you find it difficult you can always punch, kick, club or ram your opponent off! There are many on-screen indicators including the speed, position in race and time.

To qualify for entry in the next race you must come within the top four positions.The cash prize on offer depends on your qualifying position, and also the level. The two-player mode isn't simultaneous which is probably a good thing as the Mega Drive two-player split-screen game was terrible.

Road Rash is an excellent motor bike game and is definitely worth buying. It's great fun playing solo, but even better racing with a friend. - DG.

FAST FAX

PUBLISHER: US GOLD
PRICE: £29.99 MS, £29.99 GG

GRAPHICS 88
SOUND 86
PLAYABILITY 93

RAVES: An exciting and realistic motorbike game.
GRAVES: There isn't real money on offer!

OVERALL 90%

BARKLEY: SHUT UP & JAM!

game type: SPORTS
1-4 PLAYERS

MD

When one video games publisher releases a specific type of game, you can bet the rest will follow. Electronic Arts brought out *FIFA Soccer* and Sony followed with Sensible Soccer. Now Acclaim have unleashed the excellent *NBA Jam* basketball game and here Accolade have released **Shut Up and Jam!** But is it any good I hear you cry? Well, according to Accolade it's not strictly basketball. The game is called *Streetball*, which is basketball without the audience! There are no rules either, so you can steal the ball or just knock over one of the opposition!

Each team consists of just two players, either you versus the computer or another human player. Team players can be selected from the 16 featured, each containing their own individual strengths and weaknesses. This includes the great Sir Charles Barkley(?) upon whom the game is based. From here, you select where you are going to play from the eight scenarios featured. These include Chicago, Miami and Phoenix (where Sir Charles himself plays).

The game can be played in different ways including a tournament, single game or a series.

FAST FIX

PUBLISHER ACCOLADE

PRICE £30.99

GRAPHICS

SOUND

PLAYABILITY

RAVES : GRAVES

OVERALL

VIRTUAL PINBALL

game type: ARCADE SIMULATION

1 PLAYER

FAST FIX

PUBLISHER ELECTRONIC ARTS

PRICE £44.95

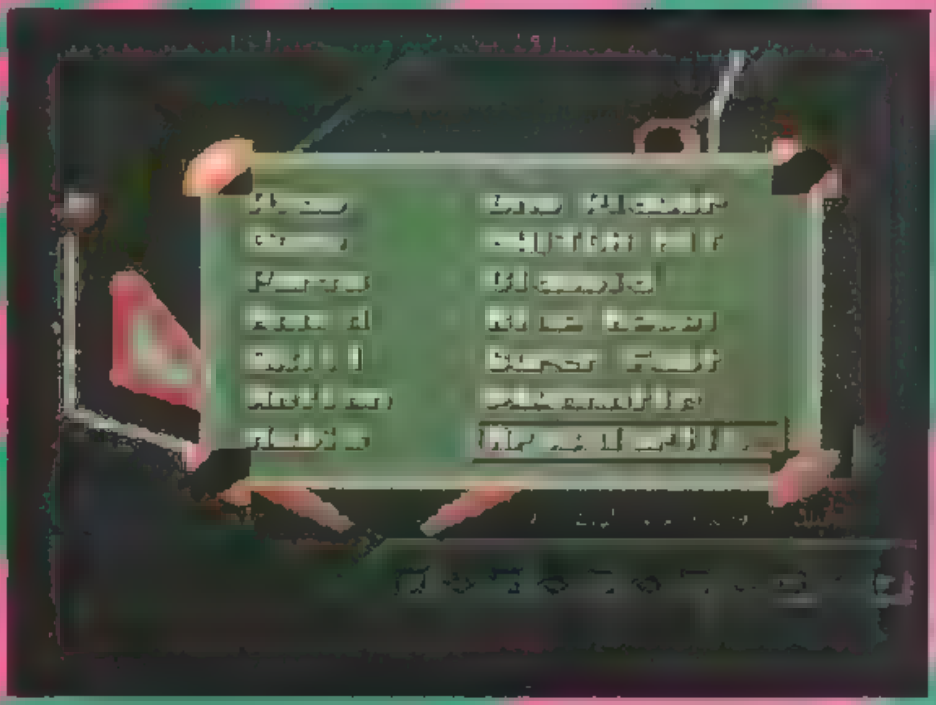
GRAPHICS

SOUND

PLAYABILITY

RAVES : GRAVES

OVERALL



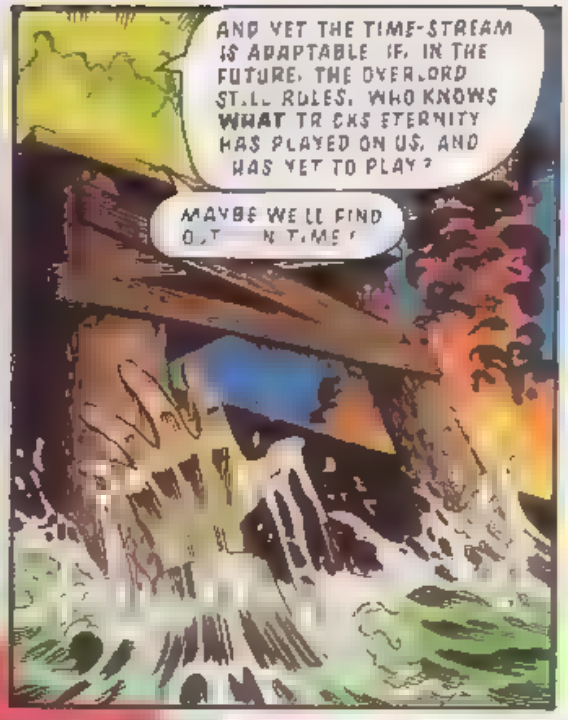
ETERNAL CHAMPIONS

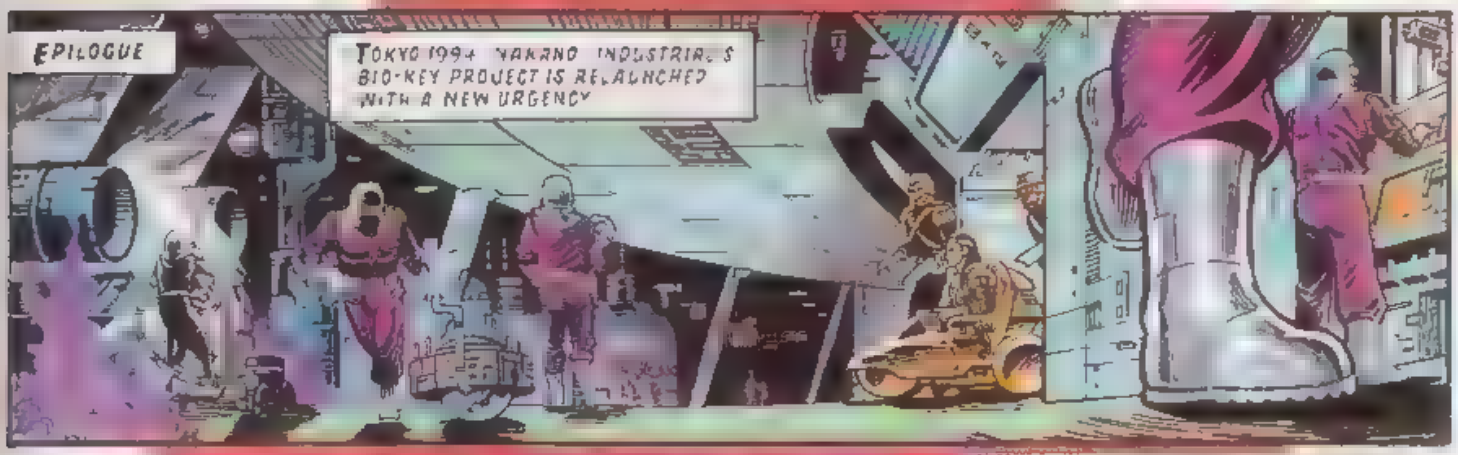
PART 6

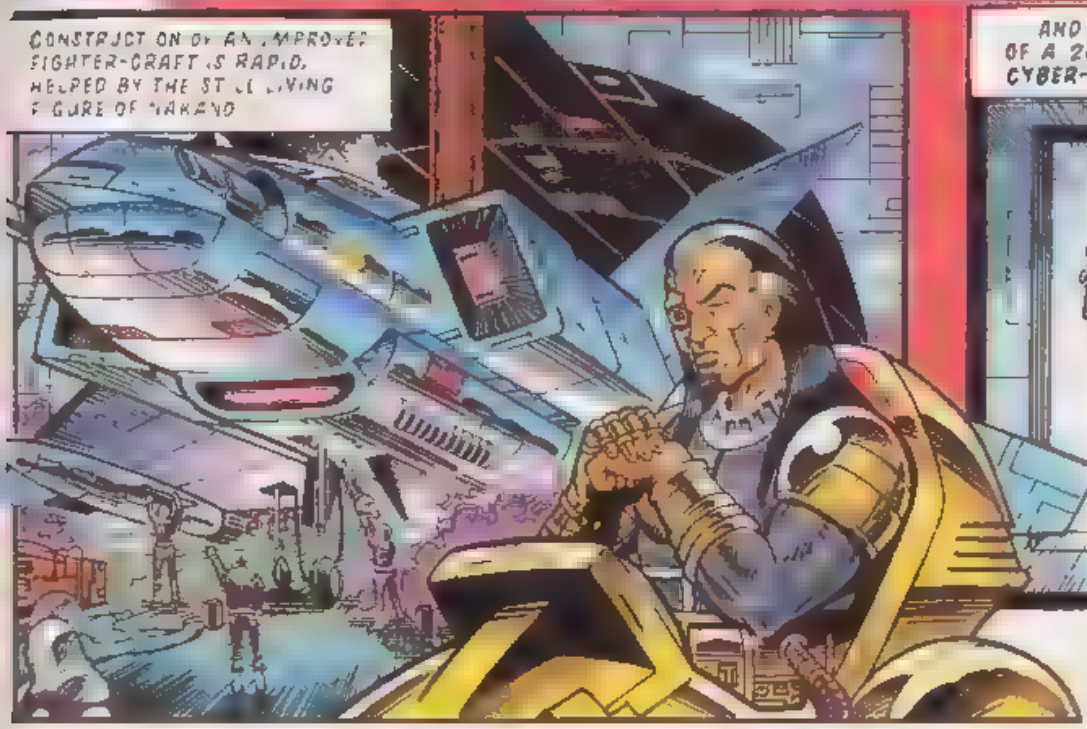
R YOUR SO CALLED AMPIONS, THE BATTLE TOUGHER YOU FACE BIO KEY TECHNOLOGY THE FUTURE
RAAGGH!
AND ONCE I HAVE D SPOSED OF YOU T WILL BECOME THE DOMINANT FACTOR N WARFARE ACROSS THE WORLD
FLOOM!
NTERNAT ONAL TERRORISTS, WORLD GOVERNMENTS, D CTATORS AND DESPOTS A.. W.. FLOCK TO ME FOR MY COMPANY'S SECRETS
THE NAME NAKANO WILL BE WRITTEN LARGE IN THE HISTORY OF GLOBAL WARFARE!
YOUR NOTORIETY IS NOT YET ASSURED!
THE OCEAN W L SOON SHAKE YOU FROM THE CRAFT!
THEN THAT SHALL BE YOUR SSECOND M SSTAKE, HUMAN!

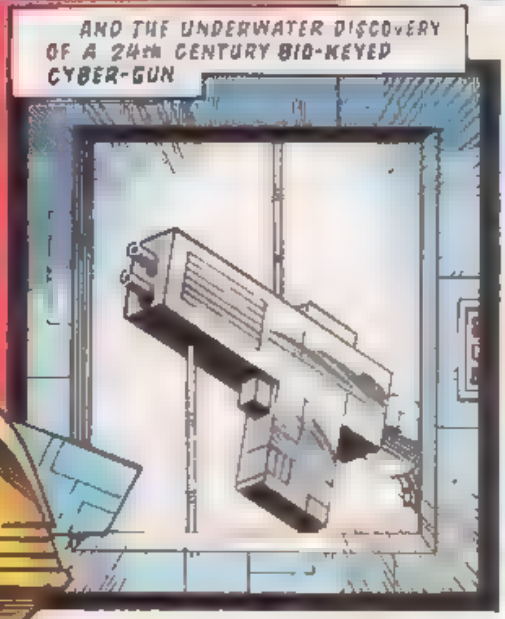
YOUR FIRSST ISS TO BOASST OF YOUR LOVE OF WAR.
MY PEOPLE PERISHED THROUGH HUMANKIND'SS WARLIKE NATURE
THROUGH DECEIT AND DECEPTION THE WATERSS FLOODED ATLANTISS AND DESSTROYED A BURGEONING CIVILISSATION
MY DUTY ISS TO ENSURE IT NEVER HAPPENSS AGAIN
INSSTEAD, YOUR WEAPONRY ISS CONSIGNED TO A SSIMILAR WATERY GRAVE!

CHAMPIONS
IT'S A RUMBLE OF A MIGHTY THUNDER
TRIDENT WHERE IS NAKANO?
THAT'S UNSEEN
HIS WOUNDS ARE SEVERE HE NEEDS SPECIAL TREATMENT
THE CYBER WEAPON IS SOFT
HUSH TRIDENT
THERE IS NO GUARANTEE THAT NAKANO IS DEAD WE SHOULD CHECK
WE HAVE NOT TIME WE MUST RETURN TO FORTRESS ETERNITY
BUT WE DONE GOOD SHADOW WE STOPPED HIM DON'T ME?









JUST THE BEGINNING FOR THE ETERNAL CHAMPIONS! THEY'LL BE BACK!

NEWS Zone

WORLD CUP GRABBED!

U S GOLD TAKES REAL FOOTBALL TO THE USA

World Cup USA '94

World Cup USA '94

STRIKE TWICE

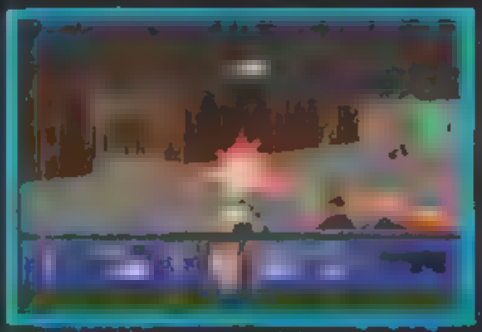
EA TARGET MORE HIGH-FLYING ACTION

Work is underway at Electronic Arts on **Urban Strike**. Do you guessed it – sequel to those top blasters Jungle Strike and Desert Strike. No prizes for figuring out where the action will be set. But we could be swayed to award a cream cake with a cherry on top to anyone who can accurately predict any further details. EA aren't saying much for now.

If that isn't enough, get ready for **Road Rash 3** from EA before the end of 1994.

WAR IS HELL!

SENSIBLE SET TO TURN YOUR BEDROOM INTO A BATTLEGROUND



Yet another of Sensible (Soccer) Software's home computer hits is coming to the Mega Drive – **Cannon Fodder**. This is a controversial combat simulation where the player takes control of troops of 'toy' soldiers and attempts to wipe out the opposition across different terrains. In addition to the Jungle, Arctic Wastes, Desert, Moorlands and Underground Base found in the original Amiga version, the Mega Drive incarnation will feature some new locations.

Expect to see something before 1994 is over. In the meantime, here's a photo from the Amiga version of **Cannon Fodder** (trust us, it looks almost identical on the Mega Drive).

CONVERSION FEVER

MORE GAME COMPANIES TURN TO SEGA SYSTEMS

[illegible] Sega games systems [illegible] news [illegible] the [illegible] from the [illegible] Sega systems.

INTERPLAY'S MEGA DRIVE INTERACTION

[illegible] Interplay's Mega Drive [illegible] have been released in the UK [illegible] Entertainment so far on [illegible] Another [illegible] have [illegible] working on **Rock 'n' Roll Racing** for Mega Drive [illegible] and [illegible] of a Mega [illegible] **Cayfighter** [illegible] fighting [illegible] with huge [illegible]

[illegible] **The Lost Vikings II** and a [illegible] games in development for the [illegible] Mega Drive [illegible] Sega [illegible] through [illegible] to be seen.

DRAGONS, CAVEMEN AND MONSTERS

[illegible] Sega releases, but you may be interested [illegible] based [illegible] of [illegible]

From [illegible] machines to the SNES [illegible] Mega Drive comes **Dragon's Lair**, starring Dirk the [illegible] [illegible] jump [illegible] espa[illegible] [illegible] early 80s [illegible] bizarre coincidence has been [illegible] the Mega-CD and [illegible] from Sega. **Joe & Mac: Caveman Ninja** [illegible] available [illegible] game Gear [illegible] here's **Dr. Franken** [illegible] looked good and played [illegible] the Game Gear [illegible] from the Game Gear's [illegible] [illegible] because [illegible] has no Sega [illegible] company [illegible] publishing [illegible] yet.

SHORT BURSTS

MD 3?

There is rumour [illegible] 'new' Sega console, code-named 'Jupiter', coming out soon. Sega's most-touted 32-bit Saturn console should be available early next year, but before then it's rumoured that a 'souped-up' Mega Drive will appear - perhaps as early as this summer.

There's certainly something on the horizon, but here at Sonic The Comic we are yet to be convinced that it's a new form of the Mega Drive. There's only one thing certain about the [illegible] and that's that nothing is certain!

NEW BALLS PLEASE

Basketball is very much an American sport that has [illegible] in the UK - Michael Jordan, Larry Johnson and Magic Johnson are [illegible] household names over here. However, that hasn't stopped game publishers going basketball bonkers.

Flying Edge's quality conversions of Midway's arcade hit **NBA Jam** are already out for the Mega Drive and Game Gear. In the coming months the on-court onslaught continues with Electronic Arts' **NBA Showdown**, Virgin's **Slamdunk**, Acclaim's **Barkley: Shut Up And Jam** and Konami's **Hyperdunk** (not to mention the possibility of a version of **Tiny Toons Sports** in which Buster Bunny and friends play basketball). Then there's the oddball of the bunch: Electronic Arts' **Slam-Tu**, in which basketball's newest superstar, Shaq, takes on the opposition in a martial [illegible], along the lines of *Final Fight* and *Streets Of Rage*.

IT'S A MONSTER!

Argonaut (the team behind [illegible]) [illegible] recently, Nintendo's 'seasons' SFX chip recently started work on a new game called **Creature Shock**. It's a blend of blasting and exploration with three-dimensional computer-rendered imagery and plenty of repulsive monsters to tackle, and is being written specifically for the CD-ROM formats - among them, allegedly, the Mega-CD. Argonaut reckons that **Creature Shock** won't be as limited as some of the [illegible] 'experiences' currently available. Let's hope not.

FIFA'S RETURN MATCH

Having a problem getting hold of Electronic Arts' impressive [illegible] International Soccer? Fear not! It sold out over Christmas 1994, [illegible] has been released to meet demand, and should now [illegible]

In Electronic Arts' FIFA Soccer

Shinobi
JOE MUSASHI HAS BEEN CAPTURED BY HIS DEADLIEST ENEMIES IN THE ACT OF BURGLARIZING THEIR HQ
HURRY! THE ELEMENTS WILL WANT TO QUESTION HIM IMMEDIATELY.
THE SUNFLOWER BLOOMS AT MIDNIGHT.
"THE BUTTERFLY DREAMING IS ME."
THUDD!

THE JOED SUPREME
OF THE NEO ZEED
EARTH FIRE WATER
THANK YOU SENSEI
YOU HAVE DONE YOUR DUTY
TOE

THE EARTH ELEMENT INVOKES HIS POWER
COME BACK GIRL.
AAAH.
LEAVE HER
STOMMP!
YOU SEE? YUSRSHI'S NO MATCH FOR MY LOWLY NEO ZEED SOLDIERS
HOW COULD YOU BELIEVE HE WOULD BE ABLE TO SAVE YOU?
FOOLS YOU UNDER ESTIMATED ME!
HE USED PRANA* TO ESCAPE THE EFFECTS OF THE NERVE GAS
CORRECT AND NOW WE'RE LEAVING
SPANG!
RUN NAOKO
LOOK OUT
BWASH!
* PRANA: A KIND OF TRANCE IN WHICH A NINJA CAN SLOW HIS HEARTBEAT AND BREATHE SHALLOWLY TO APPEAR DEAD

NO!
KRAAA
SH!
EAAAAGH
DON'T WASTE YOUR TIME
BUT NOW OTHER MORE IMPORTANT MATTERS DEMAND OUR ATTENTION
ME ENOUGH TO ELIMINATE JOE MUSASHI
HE'D NEVER ENDANGER THE GIRL LIKE THAT UNLESS HE HAD A PLAN

CLICK!
SWIKK!
HOLD ON
SWIISH!
YOUR FATHER MY SENSEI ALWAYS TAUGHT ME TO FIGHT ONLY WHEN I KNEW I COULD WIN
THERE WILL BE TIME ENOUGH FOR THE NEO ZEED AFTER I'VE RETURNED YOU HOME
ARE YOU UNHURT?
UNHARMED BUT YOU
WHY DIDN'T YOU FIGHT? YOU MIGHT HAVE BEATEN THEM FATHER AND
RETURN

Q Zone

SONIC Solved

Q Zone's new service for those Boomers who rejoiced at the arrival of the various Sonic The Hedgehog games continues as the facility has been extended to cover the original three parts!). Each Sonic game will continue to be played under the microscope by a recent Zone winner who decides on how to survive the various zones, special stages, bosses etc.

Prepare to make your Sonic problems history.

Sonic Chaos Part 2

THE ZONES CONTINUED

MECHA GREEN HILL ZONE

ACT 1

This stage flows really well but there are some deadly new dangers to be aware of.

Things to look out for -
- TV goodies to collect include: Extra rings, an Extra Life and an invincibility.

Things to watch out for
- Bombs dropping off trees.
- Slippery walkways
- Beetle bumpers
- Nasty drops with springs that keep you lose a life

Bound across a slimy sea, leap over spikes and grab every ring in sight to get that magic 100 rings to warp you out.

ACT 2

Things to look out for
- TV with Invincibility and one with the Extra Life in the top third of the screen
- Hidden TVs with rings, Rocket Shoes.

Things to watch out for -
- More tree bombs, do not hang around under them
- Bumper beetles ram them
- Nasty collapsing platforms that can lose you a life

A great touch is the vertical Mobius Strip-like drop, approximately half way through the stage where you can roll down from one ledge to another.

There're plenty of rings to collect and a Pogo Pad for Sonic to ride.

ACT 3

Act 3 is a walk in the park with plenty of rings to collect so long as you don't fall off the long walkways or try to see what's under the collapsing platforms!

Take a deep breath and prepare for a super easy boss to beat.

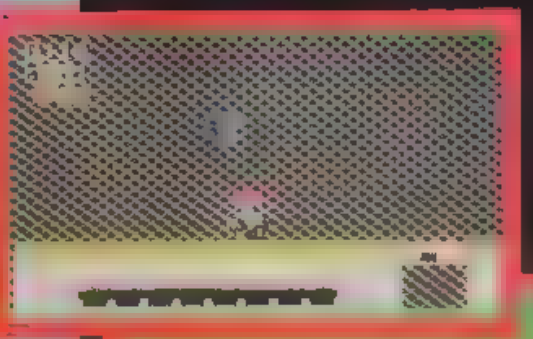
AQUA PLANET ZONE

ACT 1

This zone may look simple but watch out! The controls start to feel a little slack which means you have to jump-explode, clear spikes and avoiding [illegible] becomes much harder!

Things to look out for
- Rings.
- Speed up shoes.
- Invincibility.
- Rocket Shoes [illegible]

[illegible]



ELECTRIC EGG ZONE

ACT 1

To get through the Electric Egg Zone go with the flow and keep a keen eye on the overhead lasers, they will follow you and fire lasers down just when you don't need them.

Another skill to learn is watching AHEAD of you for turn offs from the pipes you travel on. As well as backtracking to avoid the aliens dropping front of you and exploding and [illegible]

[illegible] not all bad news. You get to jump off [illegible] springs with the area above littered with rings, ride a mine cart and leap off, pick up [illegible] and if you are really hot, find a mega hoard of around [illegible] rings.

ACT 2

You really get to play this stage. There are tubes galore, bumpers, overhead lasers, exploding aliens TVs with Rocket Shoes, invincibility, Extra Life, and a hidden room full of flying robots.

Remember to keep an eye on the clock and try not to get too caught up with the overhead lasers. You can easily get 100 rings on this stage so get them quickly and try to watch out for what's coming up ahead of you.

ACT 3

This is it! Your big chance to face-off against Robotnik and do your best to blow him away.

En route you get a little help if you can find the special exit that leads to the secret hoard of ring-packed TVs.

Keep calm and ride the mine cart. Remember to jump off [illegible] and [illegible] the platform [illegible] get [illegible] the above mentioned goodies.

The final encounter with Robotnik is a [illegible] guaranteed to give you sweaty palms.

[illegible]

to work for them.

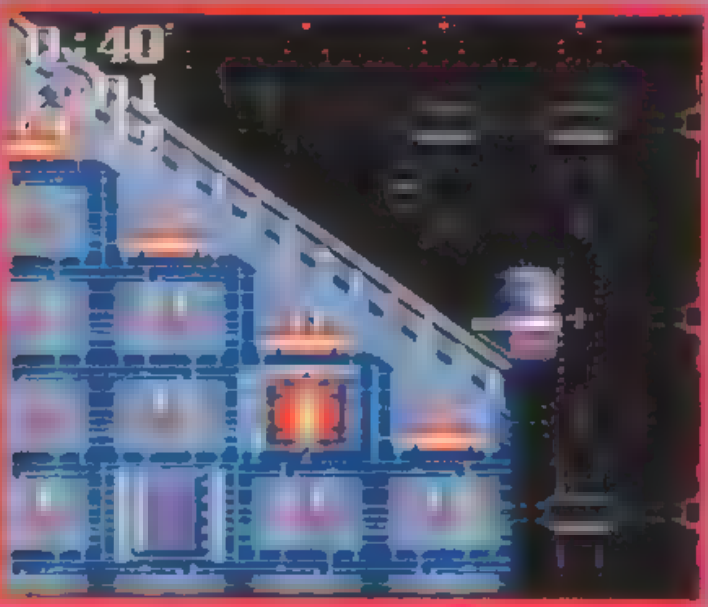
Things to look out for:

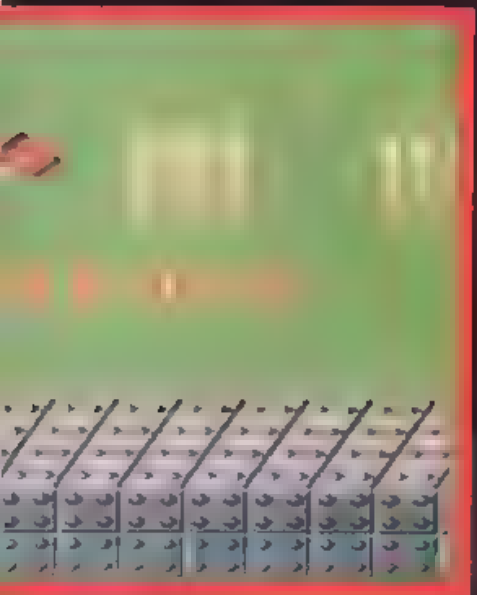
- TVs with rings are hidden away on the top third of the screen.
- The bottom half of the play area has plenty of springs to kick you around.
- A moving platform section over spikes leads to an Extra Life in the lower half as well as a Bumper Point to kick you around loops with rings.
- If possible, work your way to the top of the loops for lashings of ring-laden TVs.

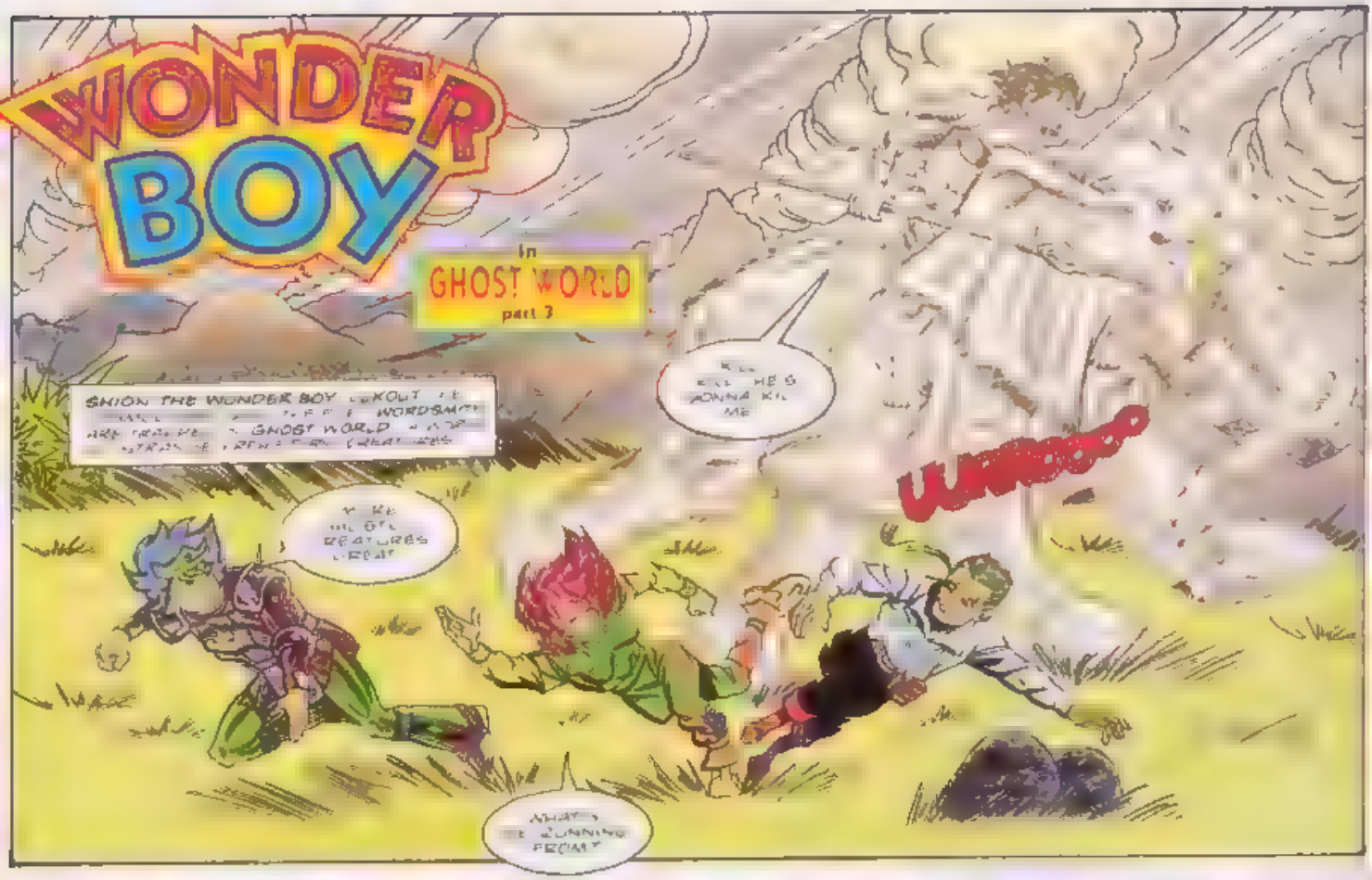
ACT 3

Time to get it on with the boss man!

On the way you can get help by collecting an invincibility from a TV hidden above you. You can get through to it by leaping through a solid block in the middle of a Red Spring combo. Don't ignore the TV with rings along the way if you want to have a healthy collection of rings.





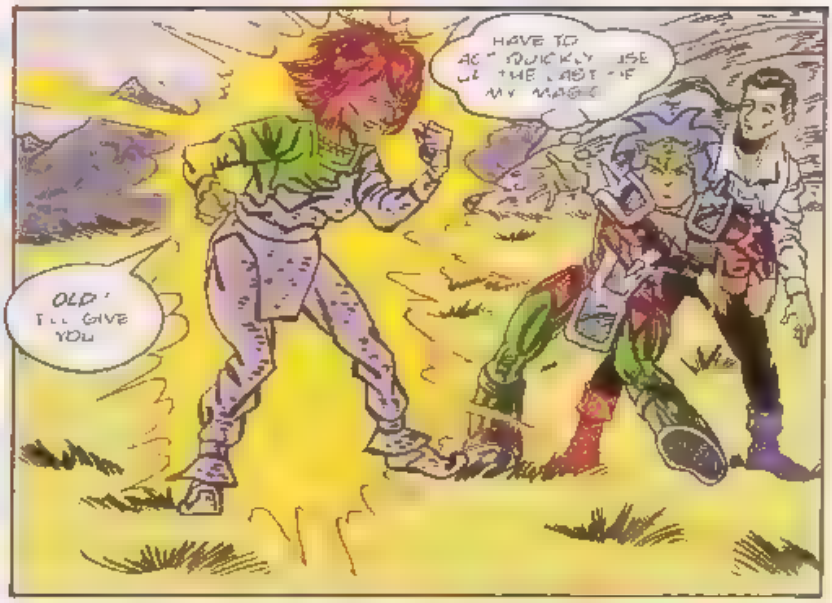

WONDER BOY
in
GHOST WORLD
part 3
SHION THE WONDER BOY
GHOST WORLD
WHOOOO

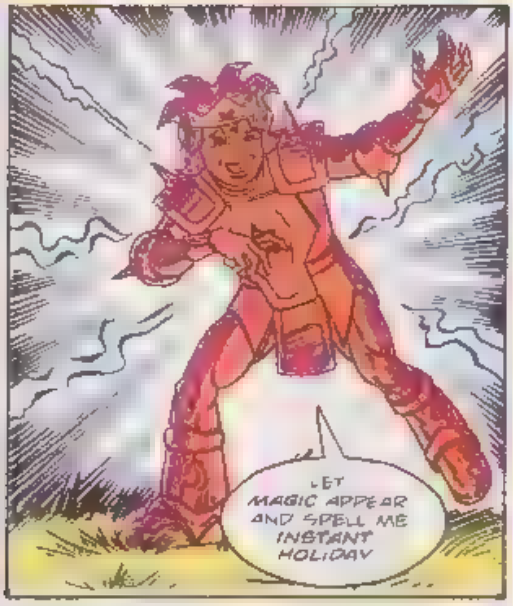
WHATEVER

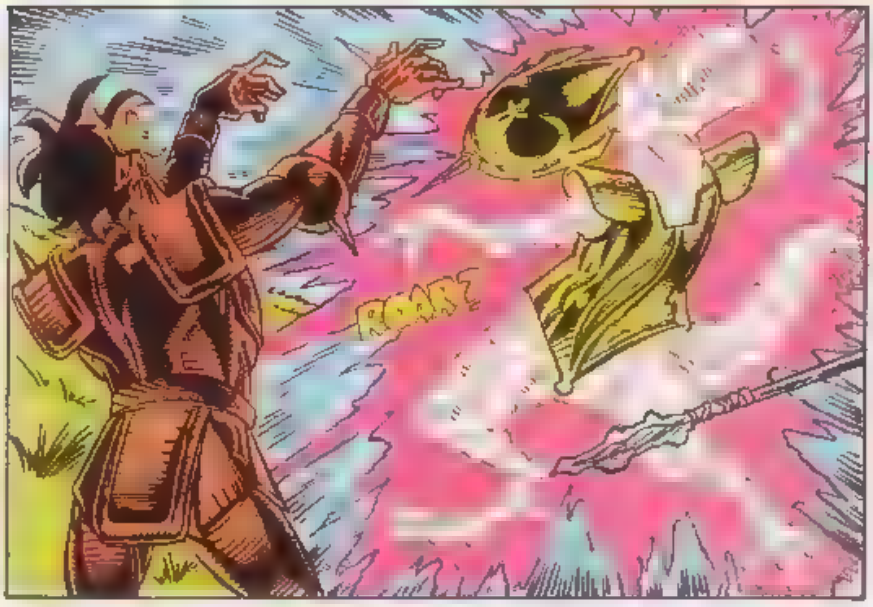
POW

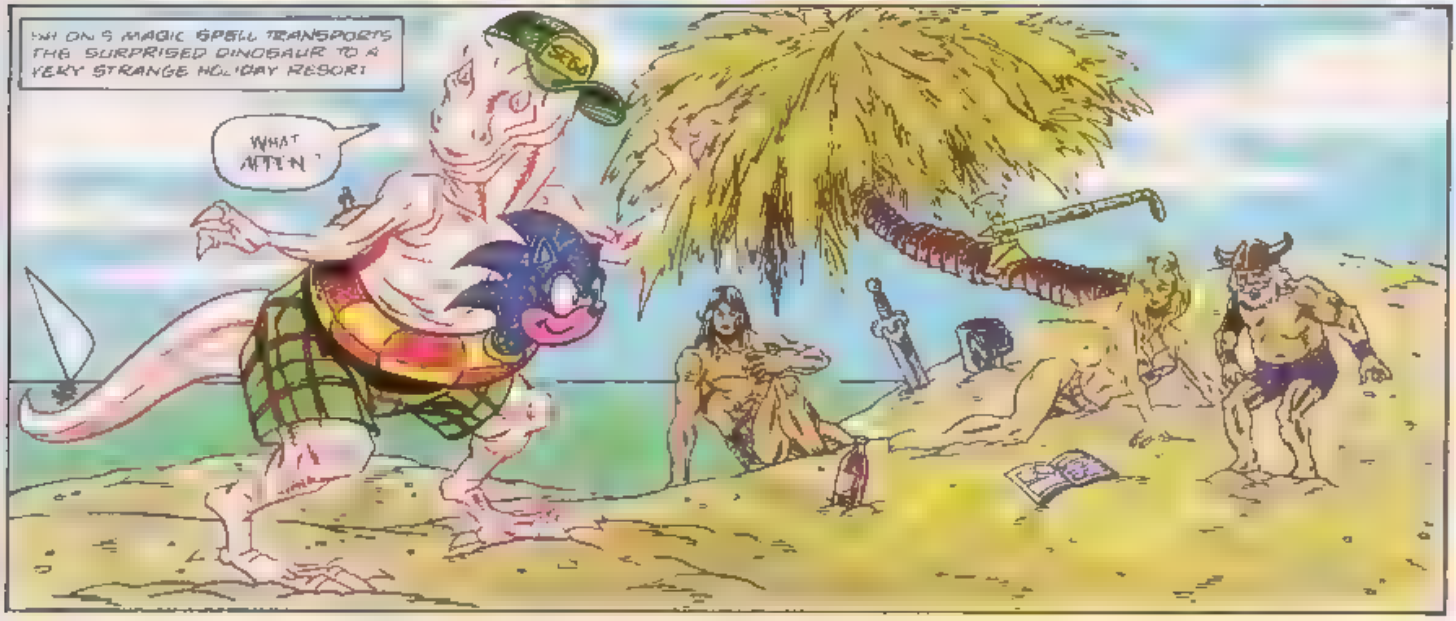
POW

AND MAGIC
ATTEN AND STORE
THE OLD ONE


HAVE TO
AS QUICKLY USE
UP THE LAST OF
MY MAGIC
OLD!
I'LL GIVE
YOU


LET
MAGIC APPEAR
AND SPELL ME
INSTANT
HOLIDAY

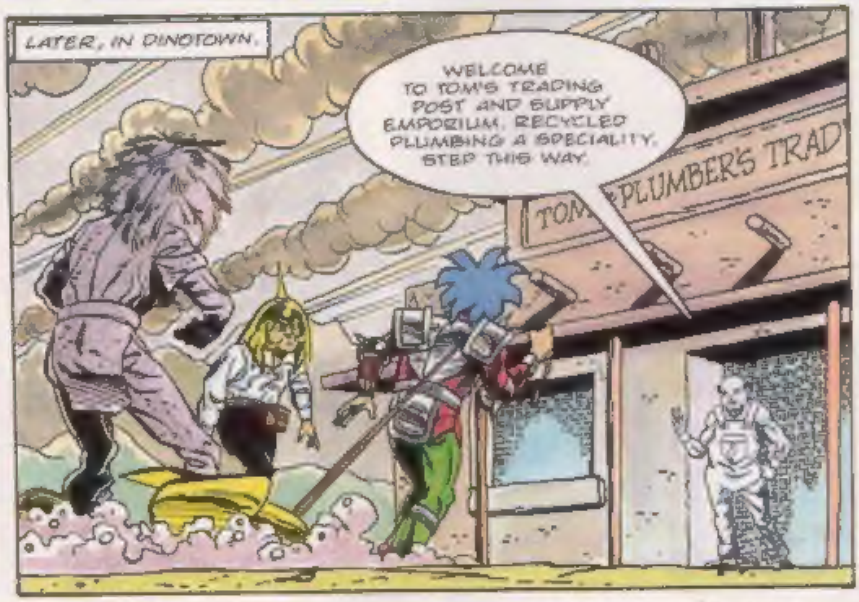

ROAR?

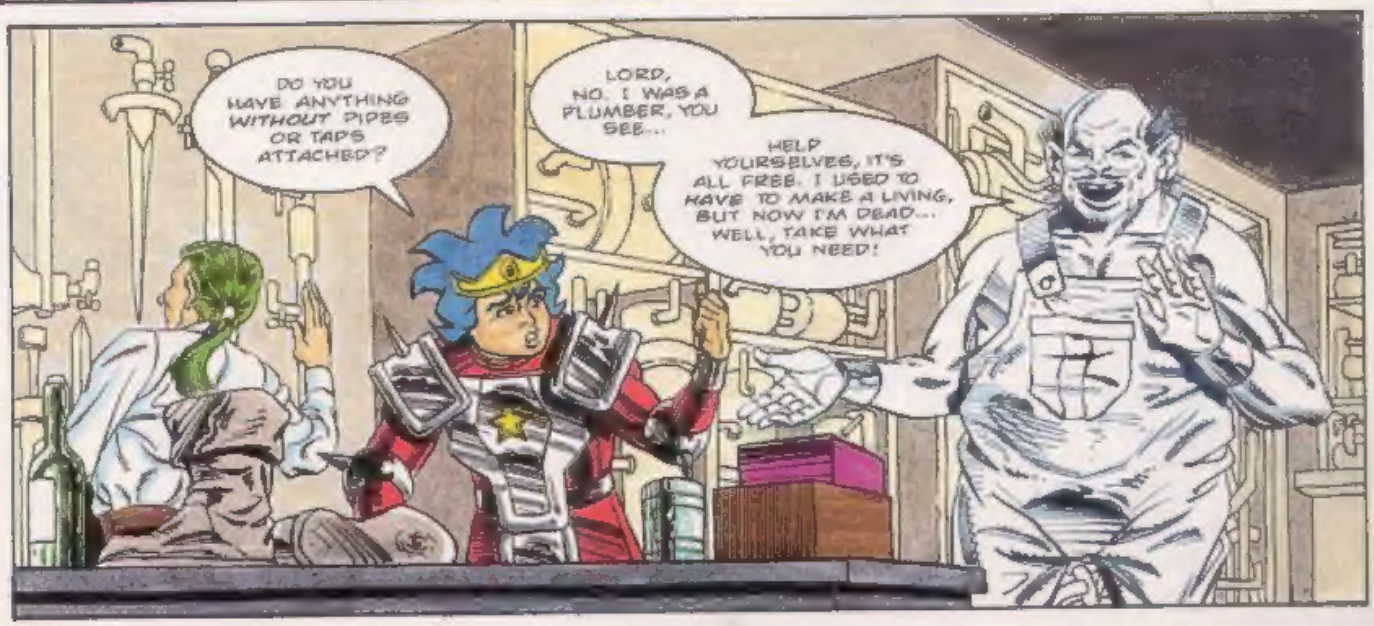

WHEN'S MAGIC SPELL TRANSPORTS
THE SURPRISED DINOSAUR TO A
VERY STRANGE HOLIDAY RESORT!
WHAT
ATTEN!

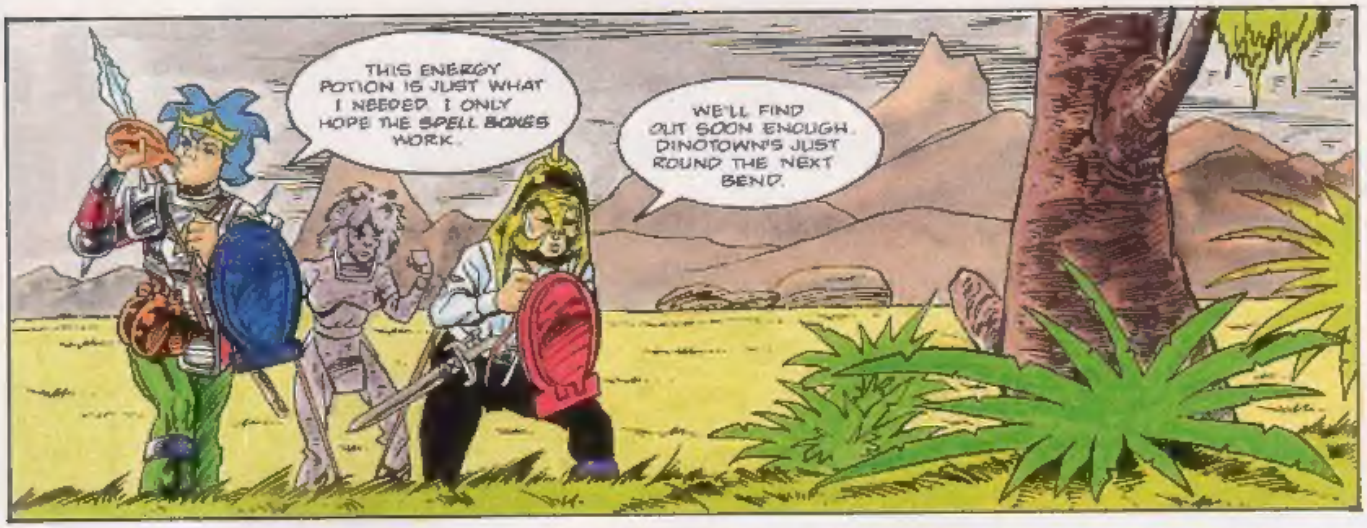
BLAZES! I WAS SAVING THAT SPELL- NOW I'VE USED UP ALL MY MAGIC.

LUKOUT'S BEEN TURNED TO STONE.
THE DINOSAUR WAS COMING FROM DINOTOWN. OVER THERE. MAYBE WE COULD SNEAK IN AND FIND SOME WAY TO TURN HER BACK.

HEY! DO I LOOK GOOD IN THIS? IS IT SCARY?
MAYBE YOU SHOULD STICK TO POETRY.
ARE THERE ANY SHOPS IN GHOST WORLD? WE NEED SOME NEW GEAR.


LATER, IN DINOTOWN.
WELCOME TO TOM'S TRADING POST AND SUPPLY EMPORIUM. RECYCLED PLUMBING A SPECIALITY. STEP THIS WAY.
TOM
PLUMBER'S TRAD


DO YOU HAVE ANYTHING WITHOUT PIPES OR TAPS ATTACHED?
LORD, NO. I WAS A PLUMBER, YOU SEE...
HELP YOURSELVES, IT'S ALL FREE. I USED TO HAVE TO MAKE A LIVING, BUT NOW I'M DEAD... WELL, TAKE WHAT YOU NEED!


THIS ENERGY POTION IS JUST WHAT I NEEDED. I ONLY HOPE THE SPELL BOXES WORK.
WE'LL FIND OUT SOON ENOUGH. DINOTOWN'S JUST ROUND THE NEXT BEND.

POOH! THAT SMELL MUST BE DINOTOWN! PERSONAL HYGIENE'S NOT HIGH ON THEIR LIST OF PRIORITIES!
IF I CLIMB ONE OF THESE TREES I SHOULD BE ABLE TO SEE WHAT'S GOING ON.

YIKES!
SCRAAWWW!
NEXT ISSUE: BIRD TROUBLE!

SPEEDLINES

Dash off a letter, draw a quick sketch. In short, send off to Megadroid about anything you want to do with STC, Sega or the mussing of life as we know it!

Send your letters and drawings to: Speedlines, Sonic The Comic, 26/31 Tavistock Place, London WC1H 9SU.

Write your name, address and Sega system you use (MD, MCD, MS or GG) clearly on your letter or drawing. Every one printed on this page wins a Segasational prize!

Megadroid regrets that drawings cannot be returned or correspondence entered into.

Mum in a Million

Dear STC,

As a mum of two STC fans, I thought I would tell you of my efforts, ie, I transformed a dreaded Turtles clock into a Sonic clock with the aid of your free stickers. I also made my son Carl a birthday cake complete with gold coloured rings, which took me quite a long time. As I've done all this hard work, I would love a Sonic Water Fun Game to unwind with. I might even let the children have a go, providing they do the washing up, tidy their rooms etc.

Mrs C Dacombe, Moordown, Bournemouth.
Sonic Water Fun Game Winner.

We don't usually send out valuable prizes to older homes Mrs D, but it sounds like you've earned it.

Daniel's pet cat Tiddles explores the Chaos Mix Zone in search of Sonic (or is he here?).

Daniel Peacock, Altrincham, Cheshire. MS owner.
Sonic Water Fun Game Winner.

The Magic Words

Dear STC,

Can you please help me? Every time I mention Sonic the Hedgehog to my mum, she lets out a loud scream. She now does this up to 30 times per day. Can you suggest a cure? Yours hopefully, . . .

Ashley Belshaw, Hucknall, Notts. MD owner.
Sonic Water Fun Game Winner.

I hate to be the one to break the news to you Ashley, but it sounds like your mother could be Doctor Robotnik in disguise. This would explain why she gets so irate at the mere mention of Sonic the Iaaggghhhh.

Mrs Dazzl-Sonic: at a newsagents near you!

Adam Berry, Bolton, Lancs. Sonic Water Fun Game Winner.

Spur-red On

Dear STC,

In issue 15 someone drew a brilliant picture of Sonic in a Manchester United football kit. As I don't think I'm very good at drawing, could anyone out there draw a picture of Sonic wearing a Tottenham strip? Thanks.

Tom Pizzey, Parliament Hill, London. MD owner.
Sonic Water Fun Game Winner.

Cah-mon on you Spurs, or Tom will be as sick as a coot (isn't that what you footballing humes say?).

Half Baked

Dear STC,

My dad got so sick of seeing STC that he gave me a wallop and chucked it in the bin. When I went to dig it out, it was covered in baked beans!

Michael Booth, Lytham St Annes, Lancs. MD owner.
Sonic Water Fun Game Winner.

Mmm, Michael, sounds like an interesting combination - did it taste good?

Curry Favour

Dear STC,

I think your magazine is really wonderful. I loved the story 'Day of the Badniks' and the pictures were really cool. The problem is that because I live in Pakistan I'm unable to get STC direct and have to wait.

Anila Durrahi, Lahore, Pakistan.
Sonic Water Fun Game Winner.

Glad to know Anila, that STC reaches parts of the world other magazines can't.

Get in Print + Win a Prize!

It's true! Every letter and drawing printed on this page wins a Segasational prize! One of these fabulous **Tomy Sonic The Hedgehog Water Fun Games** can be yours. Fill it with water and pump the button to see if you can help Sonic catch all the power rings. It's challenging, it's portable, it's fun and it's wet!

The **Sonic Water Fun Game** is just part of a range of megaticious Sonic products from Tomy which can be bought at toy shops and department stores. If you have problems finding a stockist in your area phone the Tomy Care Line on 0703 872267.

NEXT ISSUE!

NEW! NEW! NEW!

AT LAST! THE QUESTIONS YOU DARED TO ASK - ANSWERED!

Q: What is it?

Q: Where is it?

Q: Who lives there?

A: SONIC'S WORLD!

THE NEW MEGA-SERIES THAT TAKES THE LID OFF A WHOLE PLANET!

PLUS! RETURN TO THE STREETS OF RAGE!

HE'S HELL ON WHEELS! HE'S SKATES. THIS IS HIS STORY!

PLUS! NEWS, REVIEWS, Q ZONE AND THE RETURN OF THE GRAPHIC ZONE

STC 25 SO HOT IT'S COOL!

ON SALE SATURDAY 30th APRIL, £1.10.

ONLY A MARIO WOULD MISS IT!

DATA STRIP

Fill in & send to:
Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU

WHO ARE YOU?

Tell us your name, age & address.

NAME.....

ADDRESS.....

.....

.....

.....AGE.....

HOT-SHOTS ONLY!

Enter your high score or achievement here!

GAME.....

SCORE/ACHIEVEMENT

.....

.....

SYSTEM:- (please tick)

MD ☐ MS ☐ GG ☐ MCD ☐

GAME INTO STRIP

What SEGA game would you like to see as a STC strip in the future?

I THINK.....

.....

would make a great comic strip in STC

MEGA HITS THIS ISSUE!

List your three favourite stories in this issue in order of preference

1.....

2.....

3.....

HOW DO YOU RATE ISSUE 24 OF STC?

☐ %